## CREATIVE DANCE WORKSHOP

Marino Summer Course
Friday July $4^{\text {th }}, 2014$

|  | MUSIC | ACTIVITY |
| :---: | :---: | :---: |
| WARM UP | Whip It - Devo | Step forward Right Left and back R L x 2 Repeat to the Right side; to the back, to the Left. <br> Repeat with Left foot leading <br> Shake out - arms - $R$ then $L$ up \& side, $R$ then $L$ down \& side; legs $R$ then $L$ front \& side, $R$ then $L$ back \& side Claps in 2s high, high, mid, mid, low, low \& spin around. X 2 Then single claps - high, high, mid, mid, low, low \& spin around. X 2 Twist on spot - move to right - move back to left <br> Clap over the head; behind the back; under the Right leg; under the Left leg. x 4 Repeat double time speed and rest 234 |
|  | Love Blues | Sway to the right 2, 3, 4. To the front on Right 2, 3, 4. To the front on Left 2, 3, 4. To the left 2, 3, 4. To the back on Left 2, 3, 4. To the back on Right. 2, 3, 4. Repeat for 2 beats. |
|  | Why Can't We Live Together - Sade | Sitting cross legged R leg in front - bow to R and touch head off knee, repeat to L . <br> Hands reach forward to touch floor (we're not worthy). <br> Repeat with L leg in front. <br> Legs stretched in front reach R hand for L big toe, $L$ hand for $R$ big toe. <br> Elbow to knee in straddle $R$ and $L$ <br> Big reach behind $R$ and $L$ <br> Superman Superman swimming <br> Bow <br> Pencil roll |
|  |  | The warmup exercises can be viewed on the video page of the website. |
|  | Theme from American Beauty | Body to Body <br> Walking about the space dancers:- <br> - freeze on command. <br> - find another person to reach towards <br> - reach and touch fingertips with one or more persons <br> - connect using named bodyparts eg. elbow to elbow, hip to knee, head to shoulder, back to back, hand to hand |


| CREATE <br> Fantastic 4 <br> (sheet on website) | $\begin{gathered} \text { Amazon - } \\ \text { M.I.A } \end{gathered}$ | Travel 2, 3, 4 Switch direction 23 4. Repeat a few times with different ways of travelling eg. skipping, hopping, running . <br> Fantastic Four (see Sheet) Then on a call on "ONE" - spin and touch a wrist to an ankle; try this a few times then add next. On a call of "TWO" point towards a high corner of the room with a body part that isn't a finger eg. elbow; chin; nose; heel etc. <br> Dancers travel about the space and respond to calls of ONE or TWO. <br> Next on "THREE" jump and land facing a different direction, then curl up small. <br> Dancers try out personal versions of this a few times. <br> On "FOUR" - use Fantatic 4 sheet to choose an action. <br> SOLO - dancers decide in which order they want to do these 4 elements. <br> Dancers are broken up into 4 groups W X Y \& Z <br> The groups take it in turns to do their phrase. |
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| Crossing the Floor | Simply A Tommy Hayes | Walk 234 <br> Step reach NW diagonal step back <br> Walk 234 <br> Step reach NW diagonal then SE diagonal <br> Walk 234 <br> Step reach NW diagonal then SE then SW |


| Crossing the Floor | Dance Beats 07 | Walk 234 Balance 234 |
| :---: | :---: | :---: |
|  |  | Walk 234 Balance 2 on R Balance 2 on L |
|  |  | Walk 234 Balance 2 on R Balance 2 on L Turn 234 |
|  |  | Walk 234 Balance 2 on R Balance 2 on L Turn 234 Reach high Drop low |
|  |  | Walk 234 Balance 2 on R Balance 2 on L Turn 2 Reach high 3 Drop low 4 Slowly rise 34 |


| DANCE <br> BOARD <br> GAME | Royals Lorde | Dance Boardgame - groups of 3 (up to 5) Each person given a letter A, B etc. <br> Teacher/dancer rolls die/dice and calls out number(s). Dancer A chooses where the counter lands on the board. The group then interpret the instruction. Make sure they get maximum out of material and don't just go for quick option. <br> Repeat die throw and $B$ chooses next box to land on. Add this movement element to the first and so on. <br> Repeat for dancer $C$ and $D$ <br> (More details and suggestions on downloaded board game.) |
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|  |  | Dancers learn a phrase made up by the <br> teacher:- <br> Sweep the Right knee in an arc. <br> LEARN <br>  <br>  <br> Swivel body to the Left <br> Reach Left Reach Right <br> Swing arms and skip to the back <br> Reach high Swivel to the Right <br> Spin to the Left on left foot <br> Slap thighs x 2 |
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Now that we have explored a number of elements the challenge is to combine them into one complete dance.

That is what the following notes show.

| MAKE A DANCE |  |
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| Section 1 | Dancers are divided into 4 groups W X Y Z They line up opposite each other $W \mathrm{X}$ on one side and Y Z on the other. <br> W do walk 234 and balance <br> Y do walk 234 and balance <br> W X do walk 234 and balance <br> Y Z do walk 234 and balance <br> All groups reach high and fall to floor. |
| Section 2 | Ws do their Fantastic 4 phrase <br> $X$ do their Fantastic 4 phrase then $Y$, then $Z$. <br> Ws to their phrase again, this time traveling throught the space. Followed by X Y \& Z |
| Travel | The groups have 2 sets of 8 to get into their Boardgame groups John Paul George Ringo |
| Section 3 | John and Paul begin the phrase made by $A$ and $B$ using the board game. <br> After 2 sets of 8 George and Ringo begin theirs. It's okay if there is an overlap. <br> When they finish they crouch to the floor. |
| Section 4 | Choreographed phrase. <br> All the ONE dancers do the phrase. <br> All the ONE \& TWO dancers do the phrase. <br> ONE, TWO \& THREE do the phrase. |
| Section 5 | Boardgame phrase made by dancer C, D \& E |
| FINISH | Group John exits for 2 sets of 8 Group Paul exits for 2 sets of 8 Group George exits for 2 sets of 8 Group Ringo exits for 2 sets of 8 |

